

FIG. 1
PRIOR ART

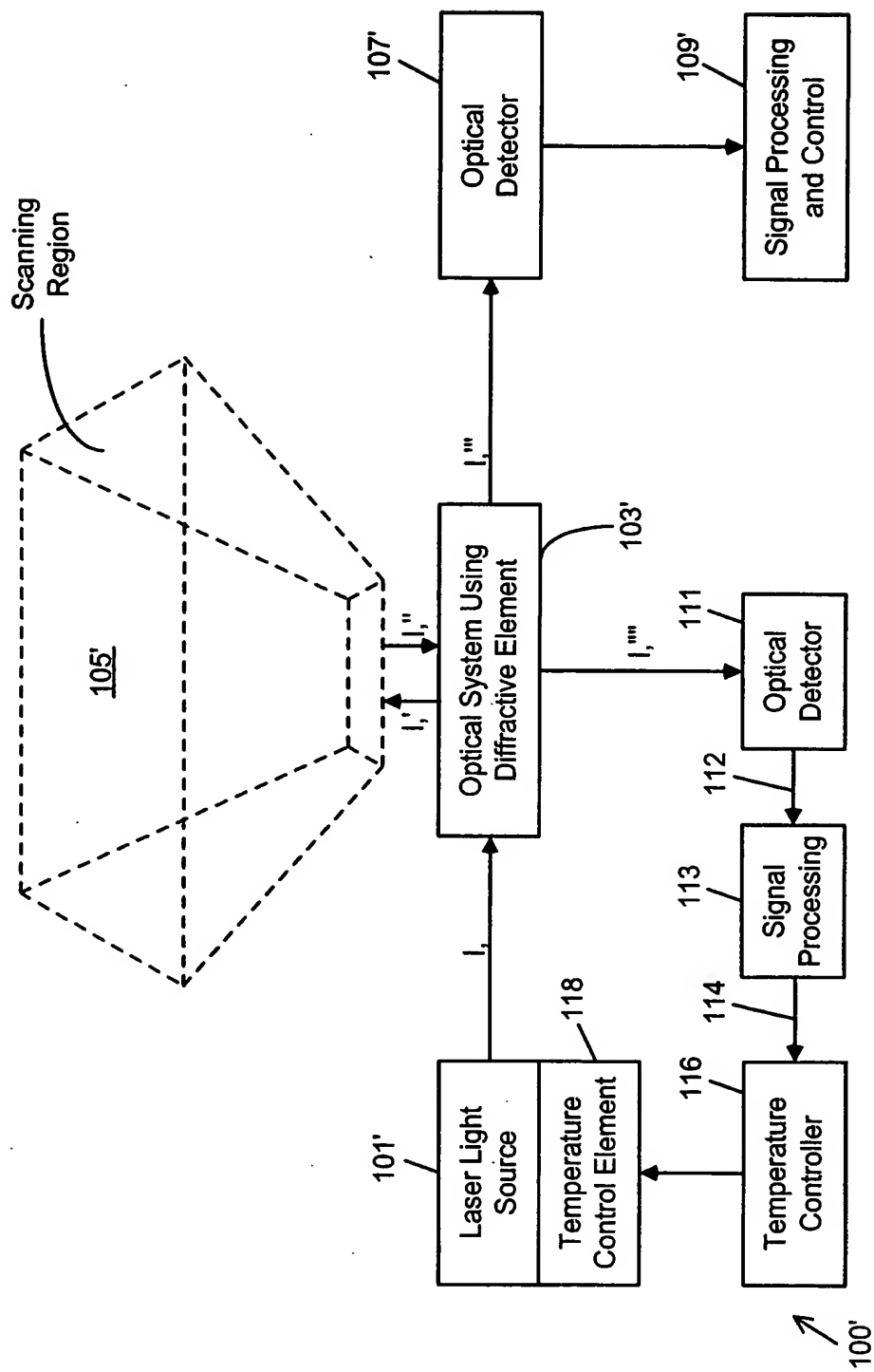


FIG. 2

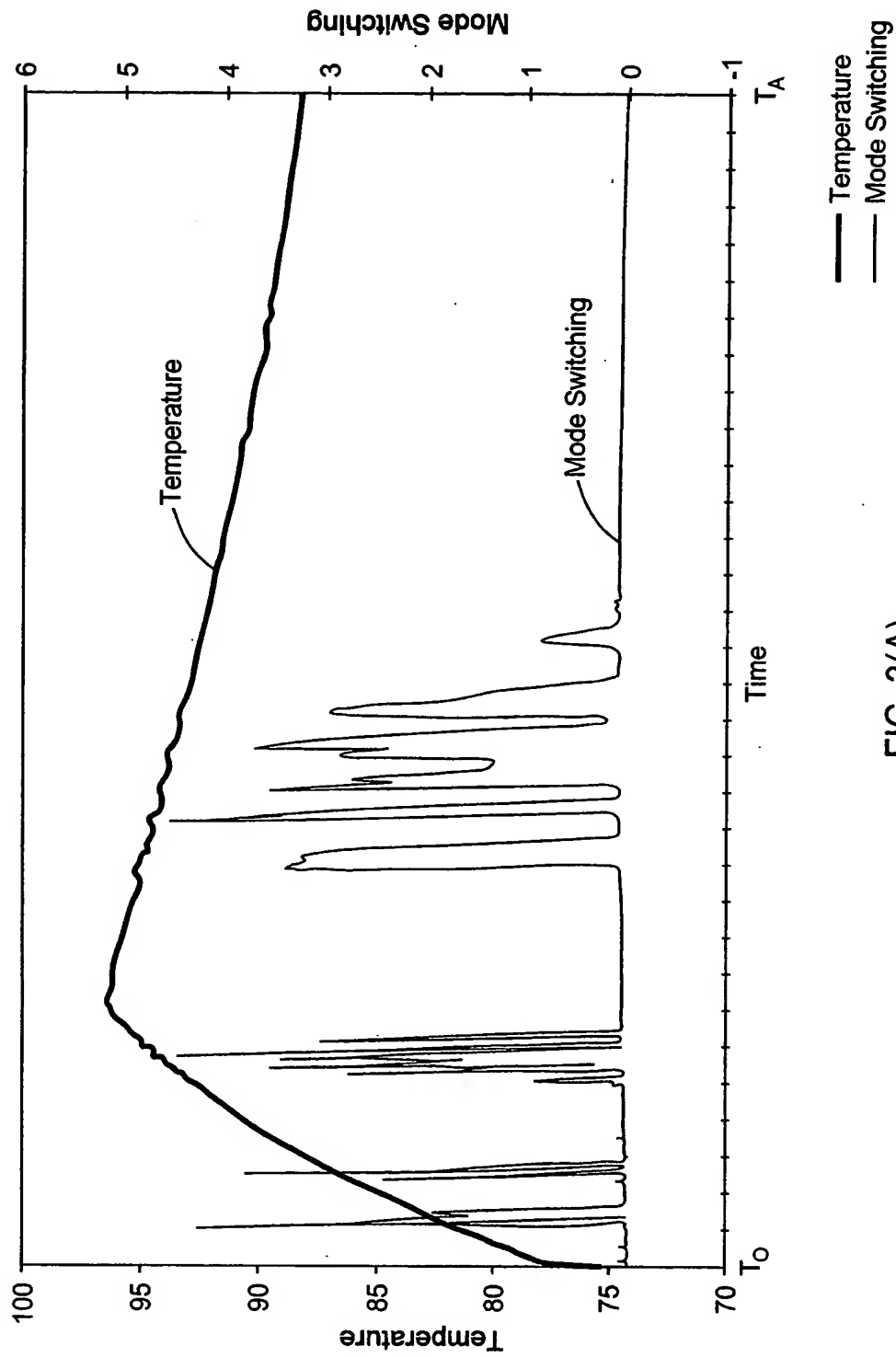


FIG. 3(A)

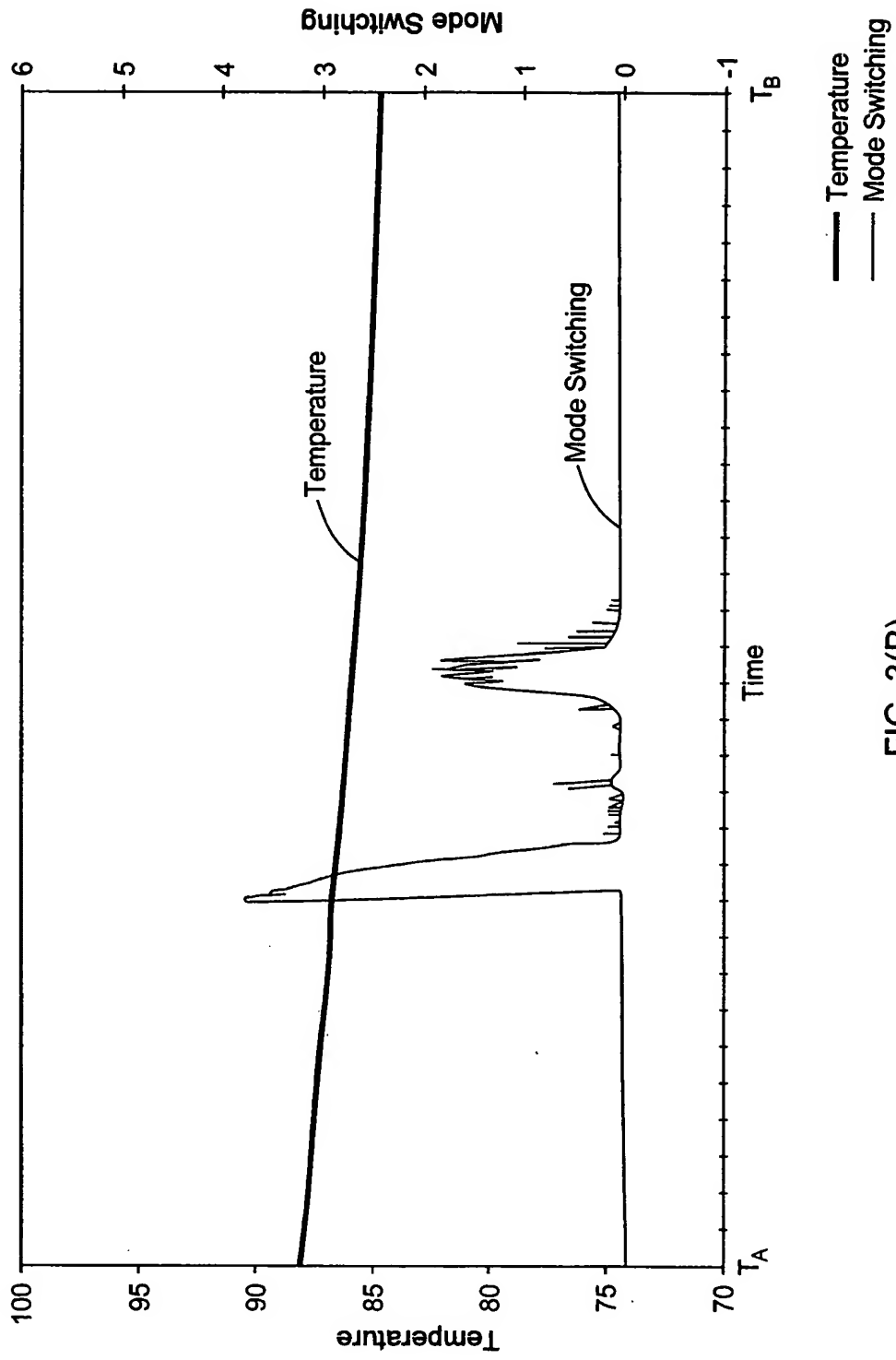


FIG. 3(B)

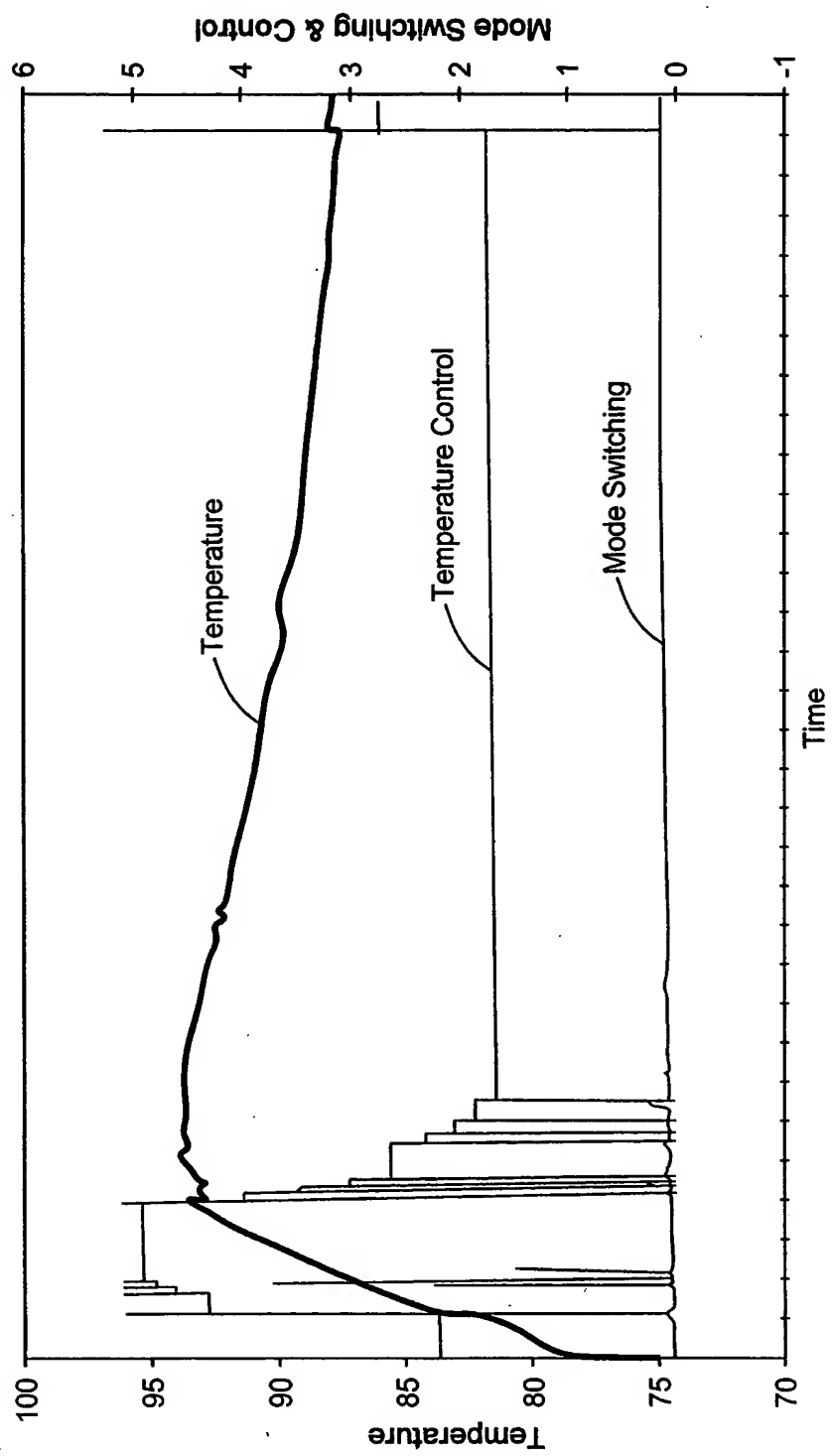


FIG. 4(A)

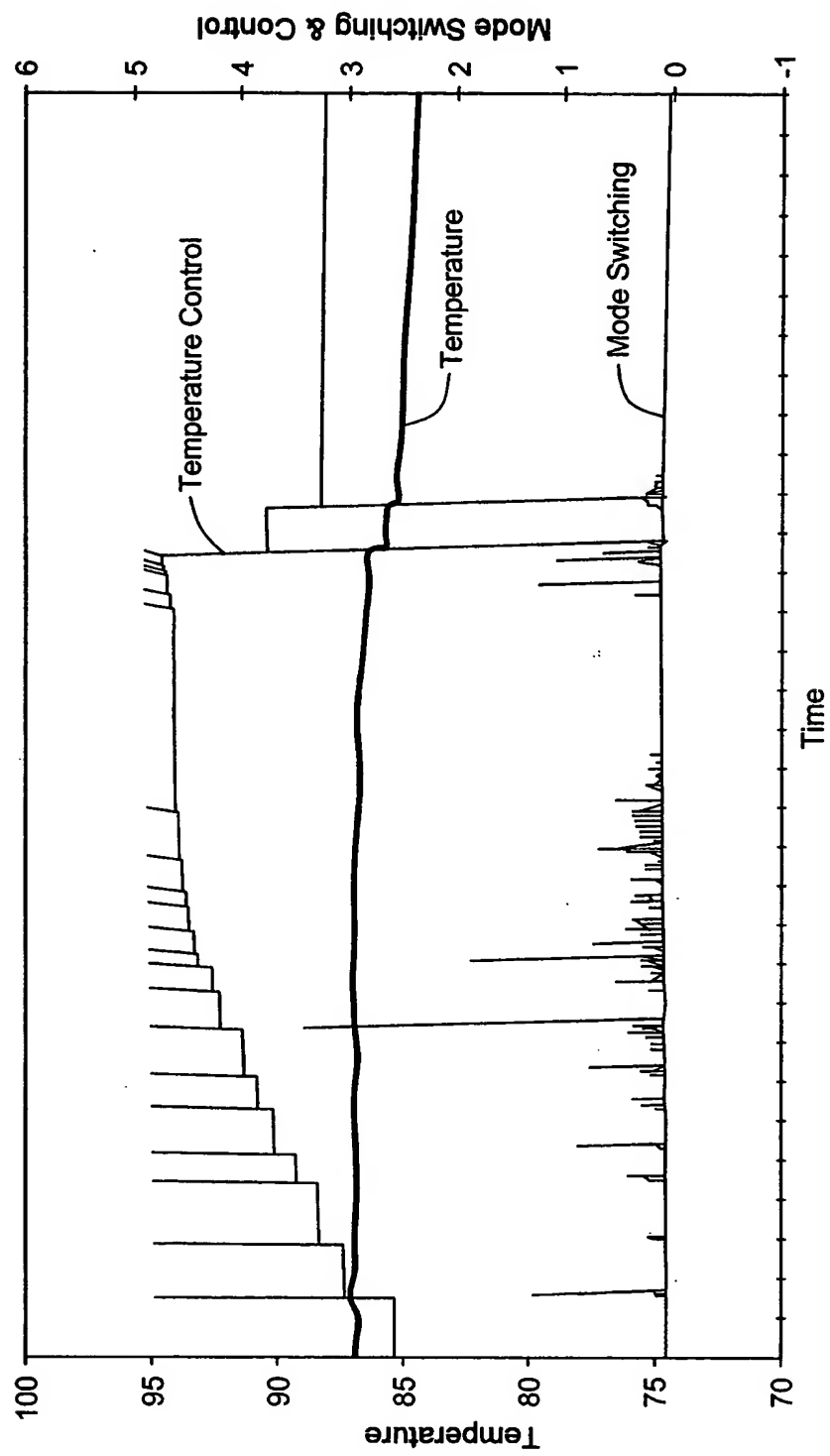


FIG. 4(B)

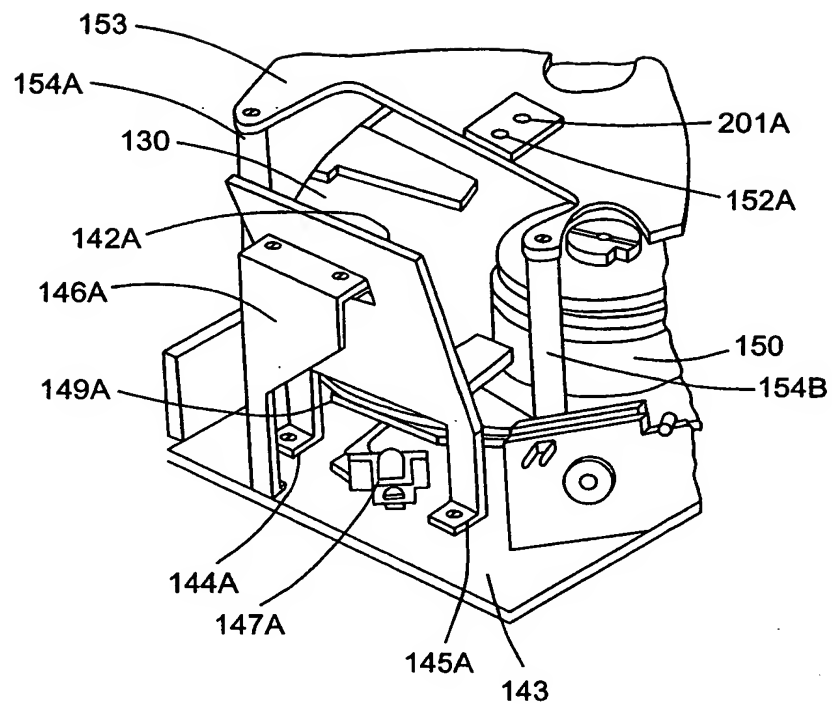


FIG. 5(B)

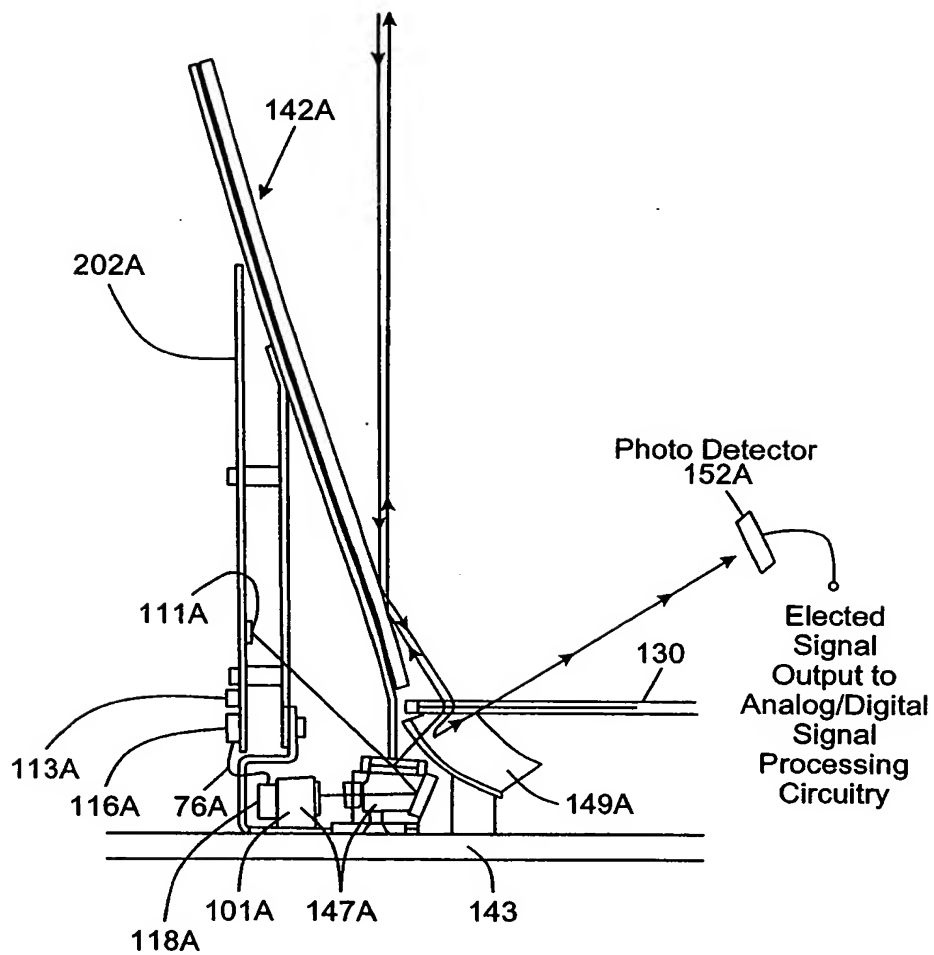


FIG. 5(C)

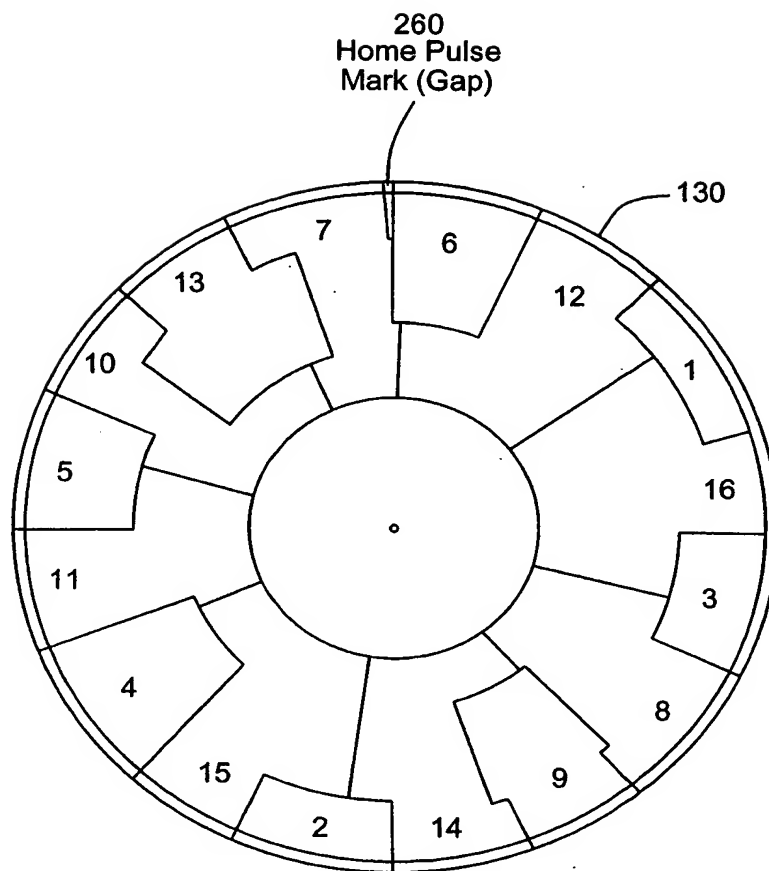


FIG. 5(D)

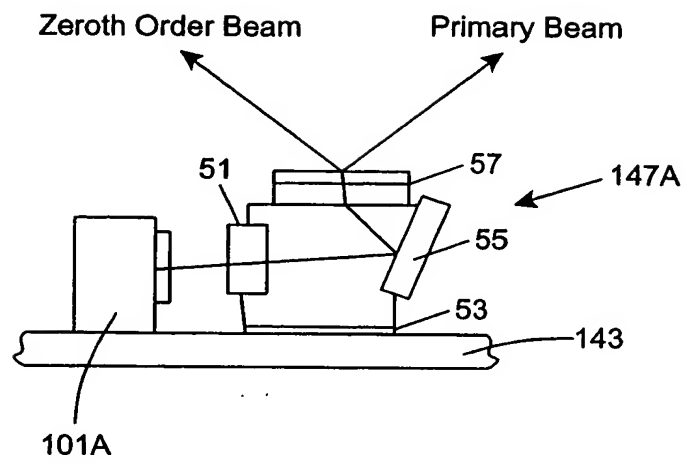


FIG. 5(E)(i)

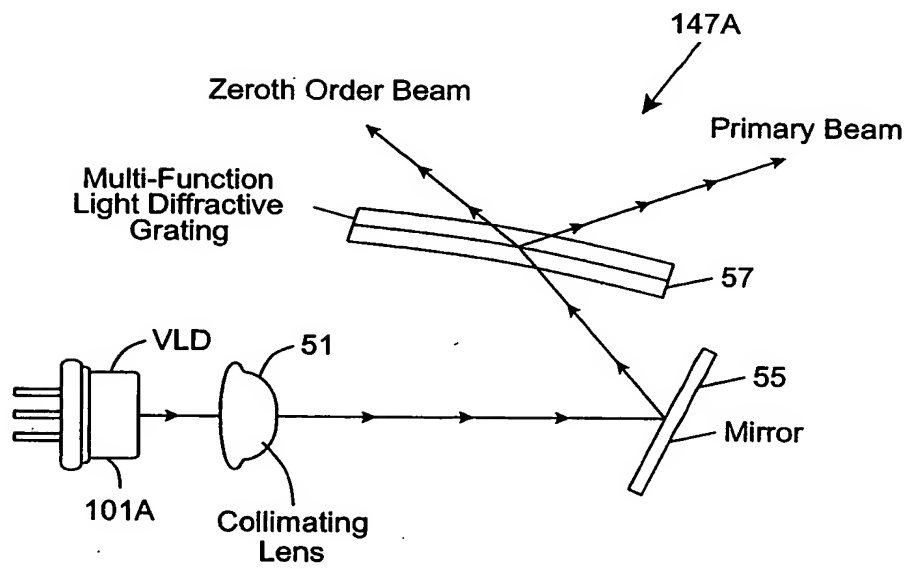


FIG. 5(E)(ii)

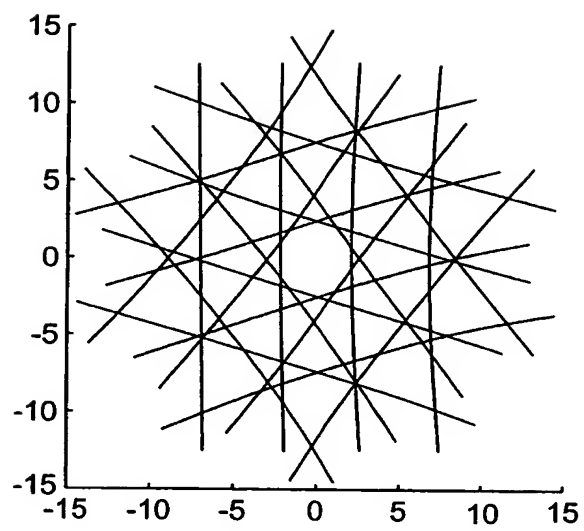


FIG. 5(F)

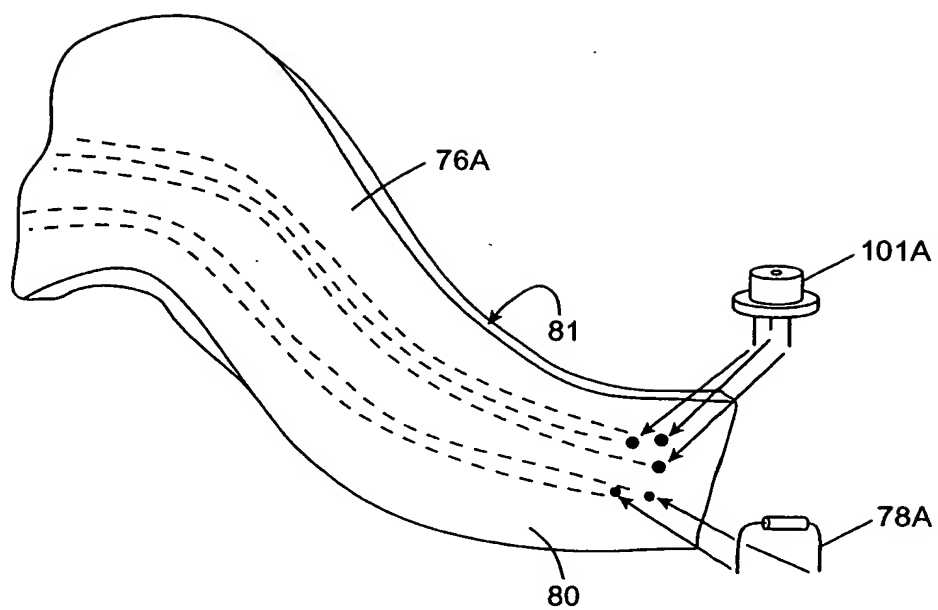


FIG. 5(G)

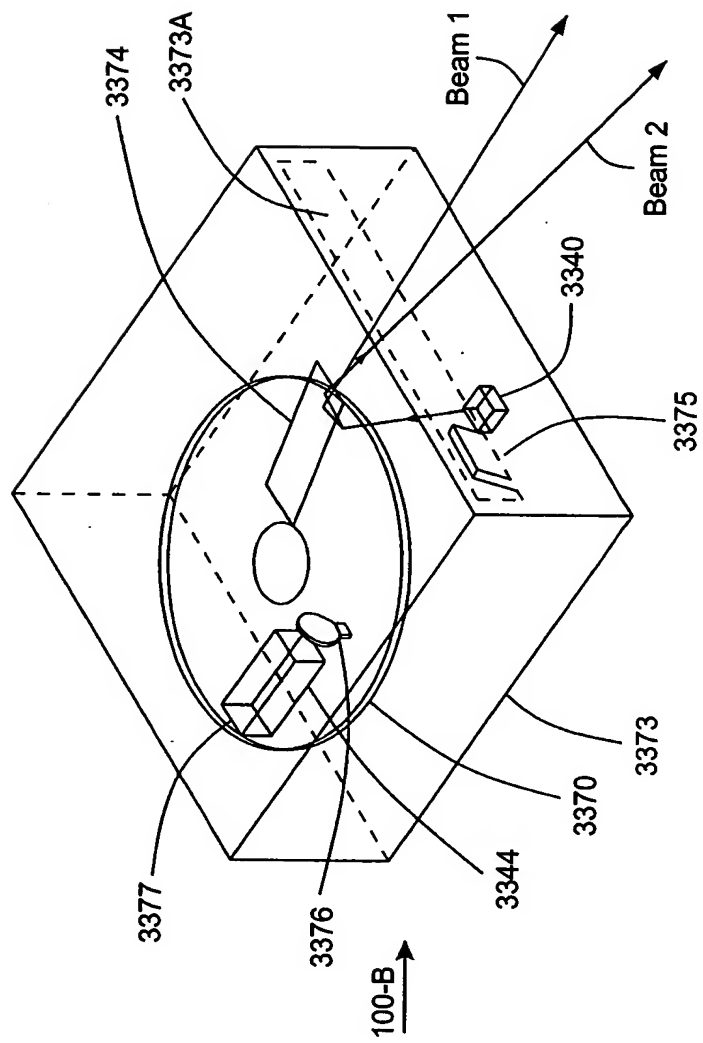


FIG. 6(A)

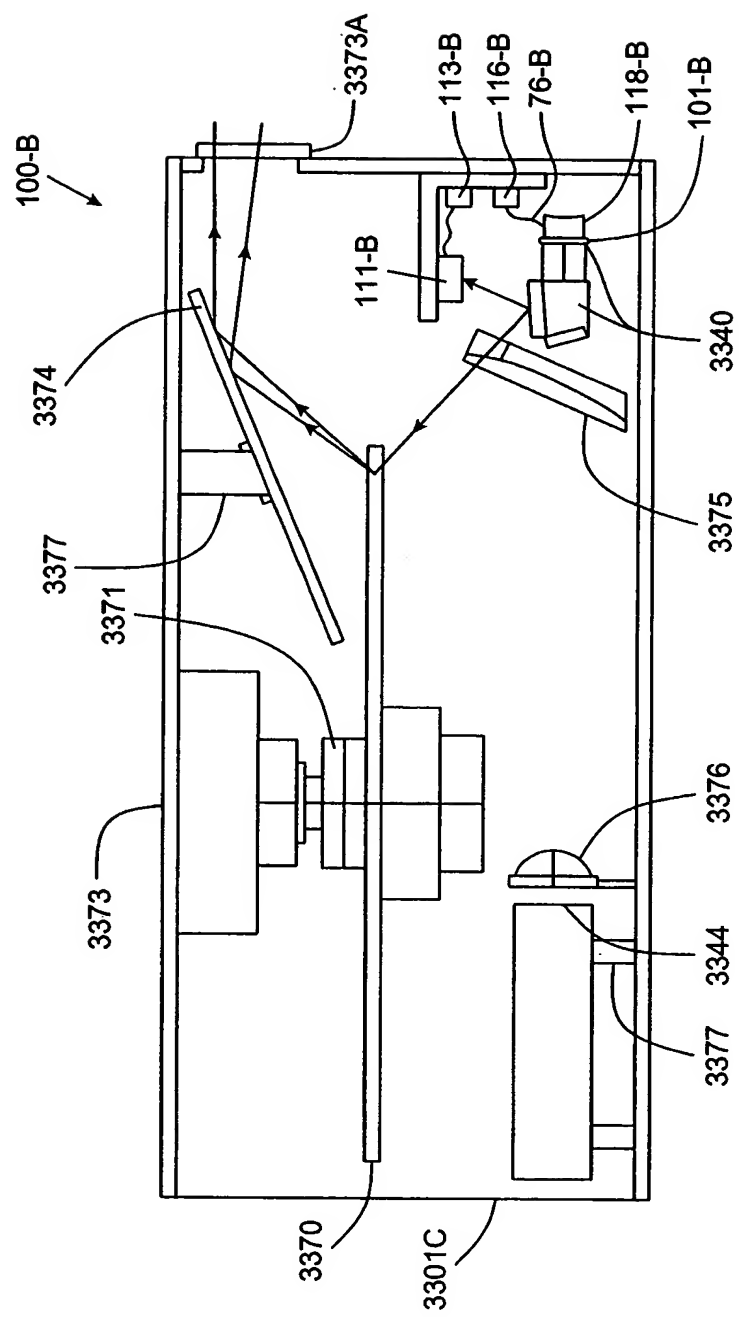


FIG. 6(B)

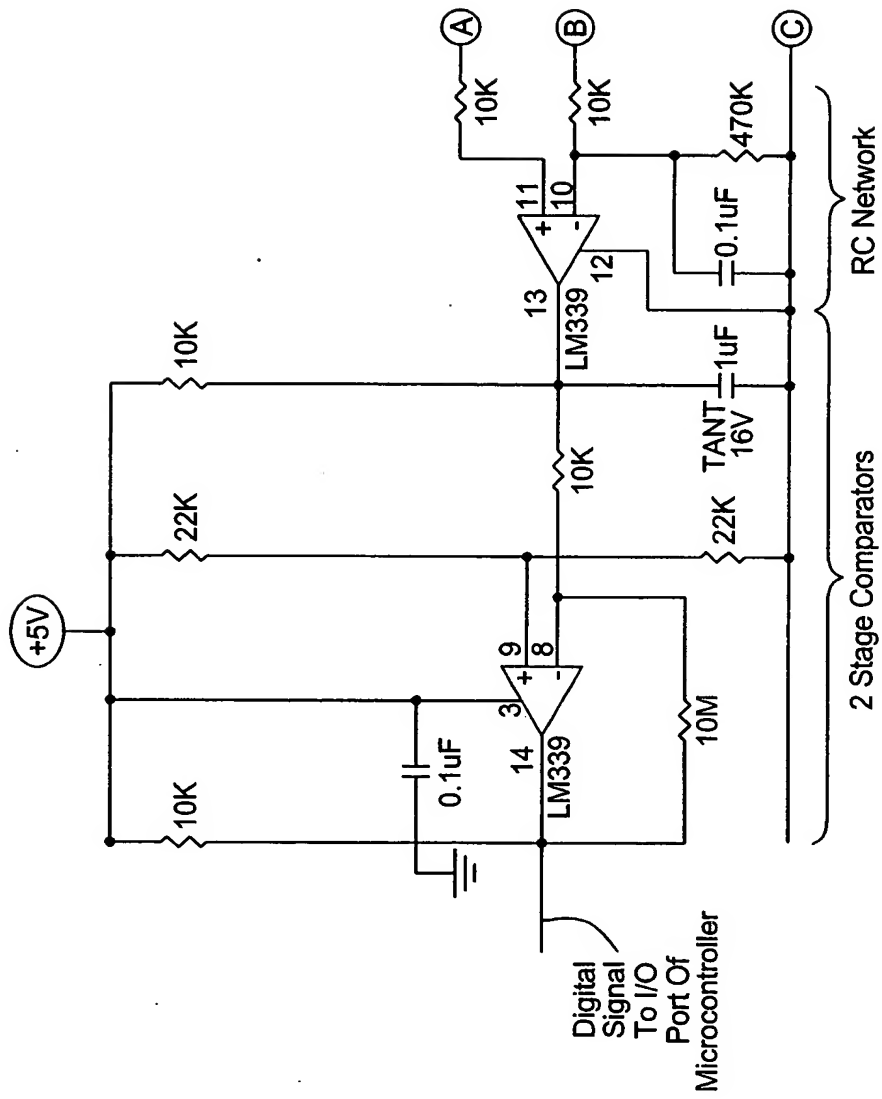


FIG. 7(A)(i)

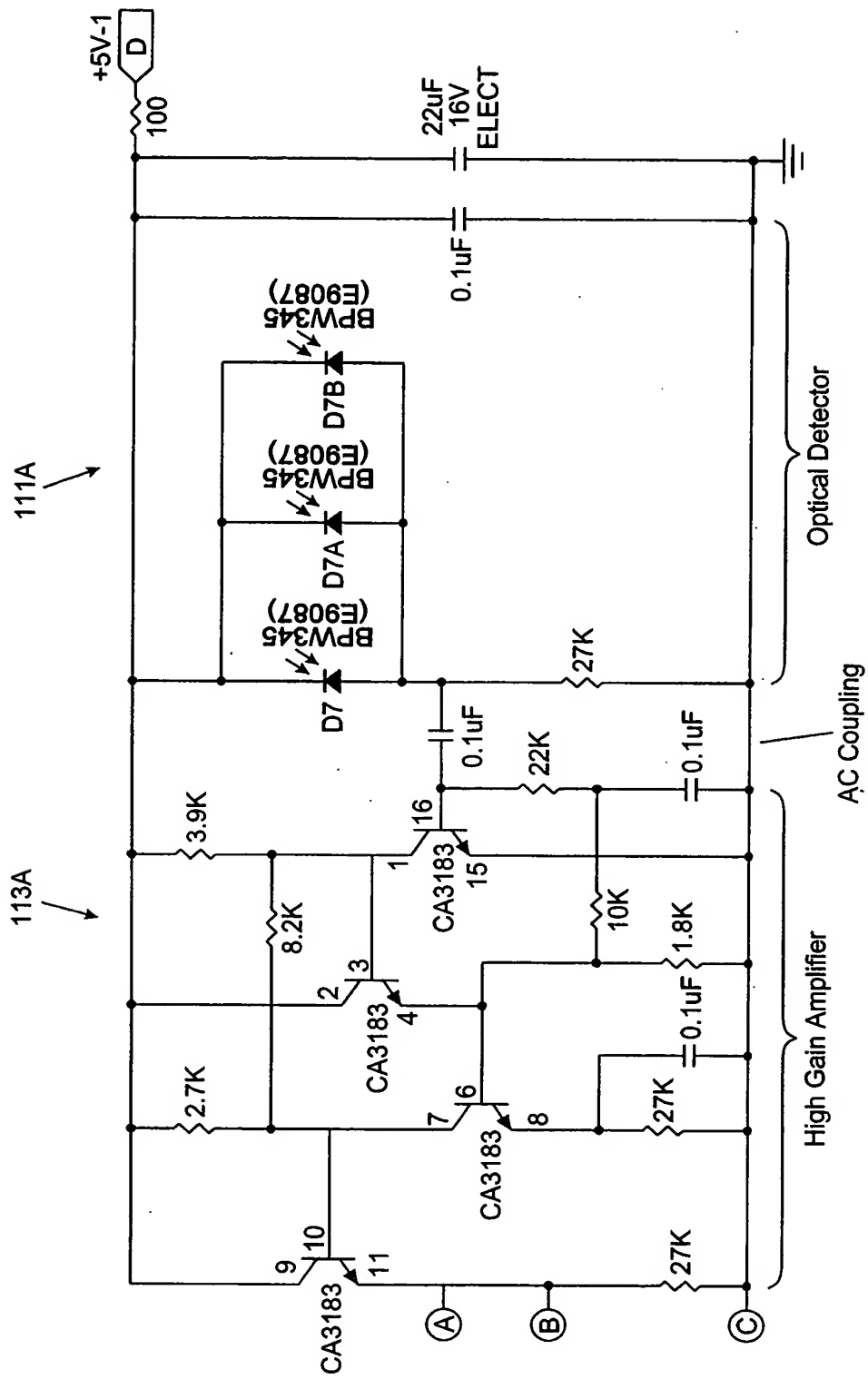


FIG. 7(A)(ii)

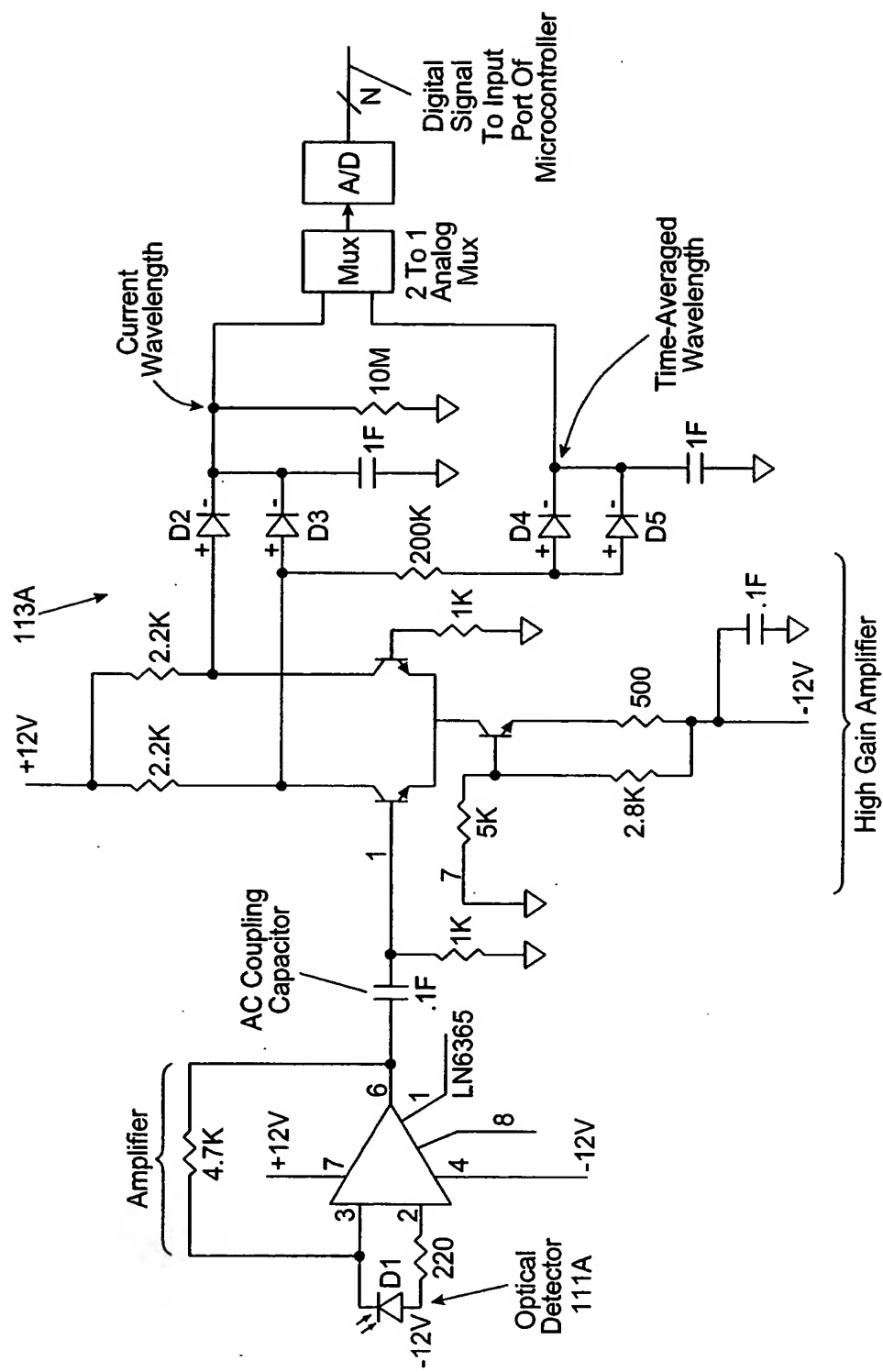


FIG. 7(B)

```

10 init:
15   direction= UP;
20 main_loop:
25   if mode_switching = ON then:
30     if Direction – UP then
40 heat_loop
50       heat laser light source (set PW = 100%)
60       if mode_switching – OFF then
70         calculate new_PW to maintain temp
80         set PW to new_PW
90         jump to main_loop
100      else
110        if top_of_range_reached then
115          Direction = DOWN;
120          jump to heat_loop;
130        else
140          jump to heat_loop;
150        end if;
160      end if;
170    else /*****Direction = DOWN*****/
180      cool laser light source (set W = 0%)
185      if mode_switching = OFF then
190        calculate new_PW to maintain temperature;
200        set PW to new_PW
210        jump to main_loop
220      else
230        if bottom_of_range_reached then
235          Direction = UP;
240          jump to heat_loop;
250        else
260          jump to cool_loop;
270        end if;
275      endif;
280    else
290      use PW to maintain temperature
300      jump to main_loop
310    endif;
320 end

```

FIG. 8(A)

```

10 main_loop
20   if mode_switching = ON then begin:
30       if heat_power = lower (PW <=50%) then
40   heat_loop:
50           heat laser light source (set PW = 100%)
60           if mode_switching = OFF then
70               calculate new_PW to maintain temp
80               set PW to new_PW
90               jump to main_loop
100          else
110              if top_of_range_reached then
120                  jump to cool_loo;
130              else
140                  jump to heat_loop;
150              end if;
160          end if;
170      else /*****heat_power=high (PW>50%) *****/
175 cool_loop:
180         cool laser light source (set PW = 0%)
185         if mode_switching = OFF then
190             calculate new_PW to maintain temperature;
200             set PW to new_PW
210             jump to main_loop
220         else
230             if bottom_of_range_reached then
240                 jump to heat_loop;
250             else
260                 jump to cool_loop;
270             end if;
275         endif;
280     end if;
285 else
290     use PW to maintain temperature
300     jump to main_loop
310 endif;
320 end

```

FIG. 8(B)

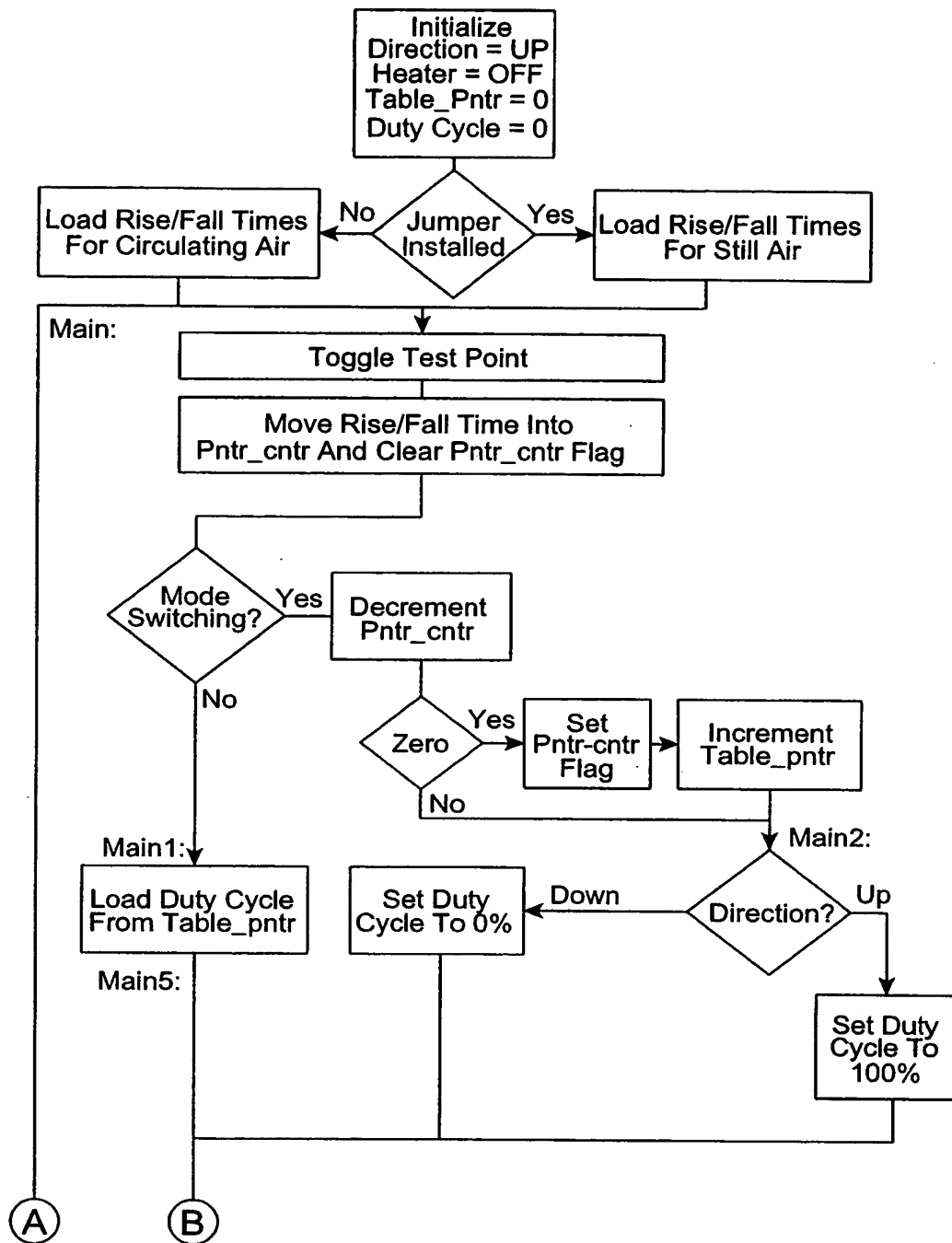


FIG. 8(C)(i)1

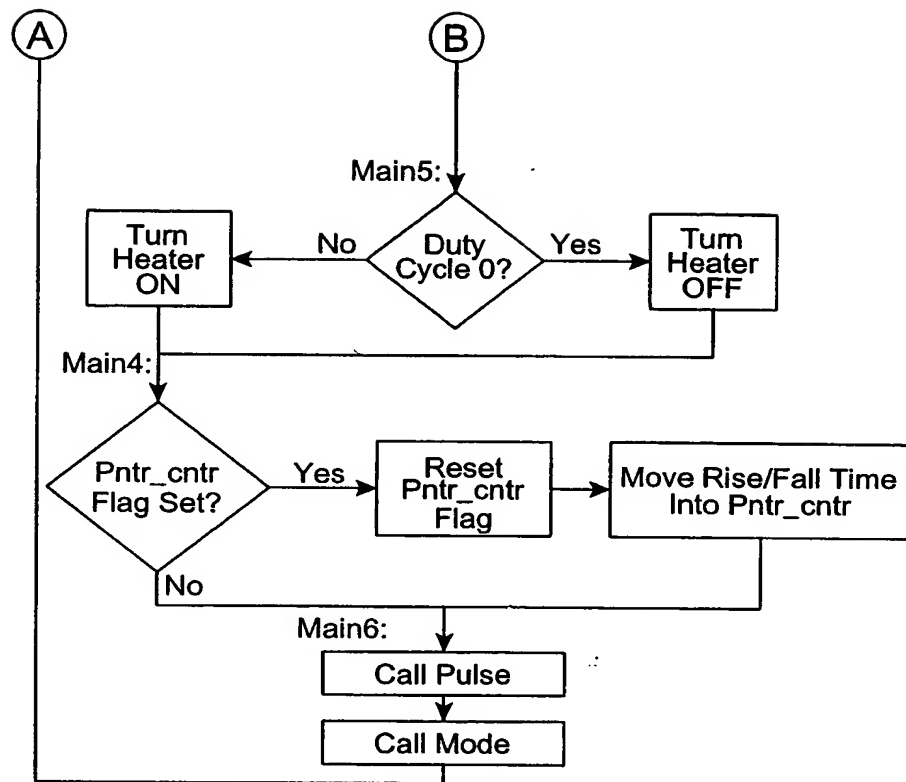
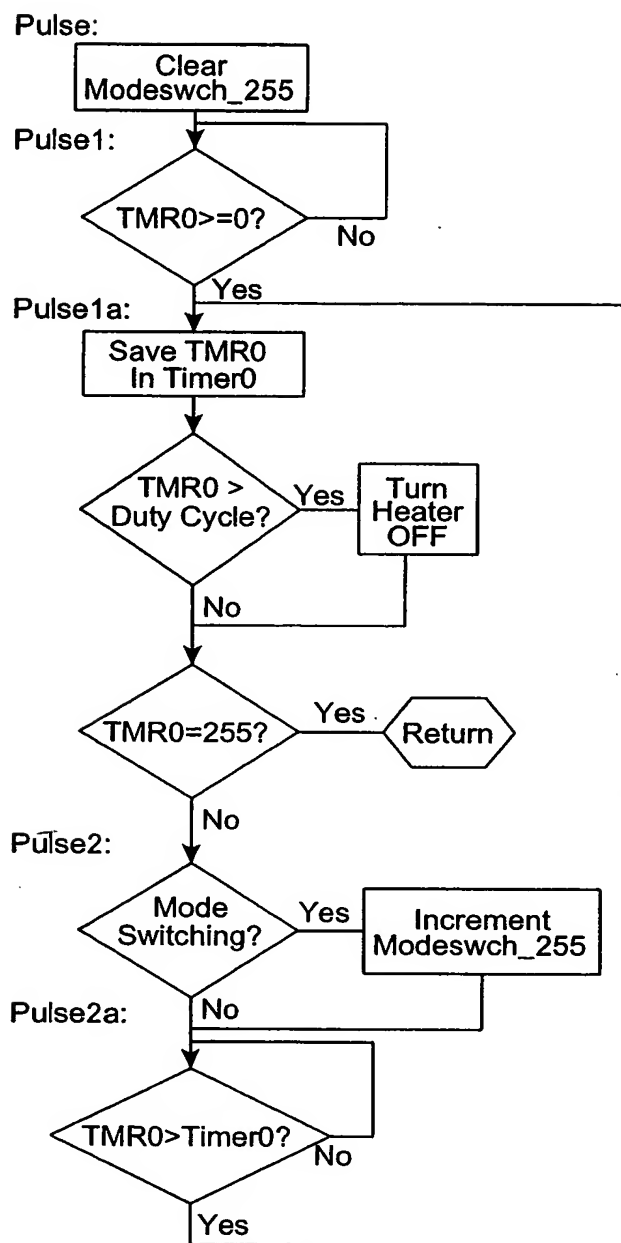


FIG. 8(C)(i)2

Subroutine Pulse



Subroutine Mode

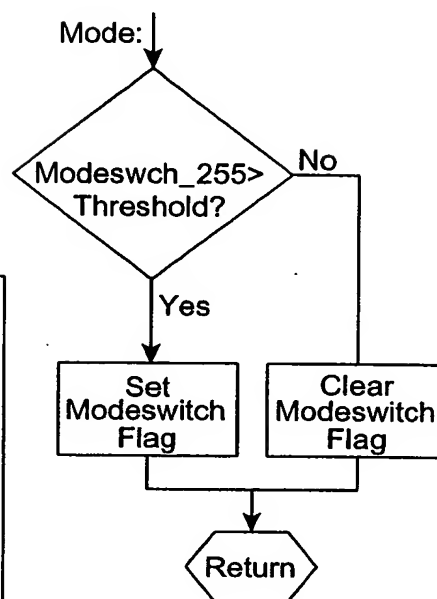


FIG. 8(C)(ii)

```

; *****
;
list      p=12c5-0      ; list directive to define processor
#include   <o12c509.inc>  ; processor specific variable definitions

__CONFIG  _CP_OFF & _WDT_OFF & _MCLR_OFF & _IntRC_OSC

; '__CONFIG' directive is used to embed configuration word within .asm filed.
; The labels following the directive are located in the respective .inc file.
; See respective data sheet for additional information on configuration word.

; ***** VARIABLE DEFINITIONS
; Labels for variables
threshold EQU 0x25 ; set threshold level for mode switching
modeswitch EQU 0x30 ; Input signal location
heater EQU 0x00 ; Output signal location
TP EQU 0x02 ; Test Point location
rise1 EQU D'120' ; first rise time (120*2 seconds) jumper IN
rise2 EQU D'45' ; second rise time (45*2 seconds) jumper OUT
fall1 EQU D'120' ; first fall time (120*2 seconds) jumper IN
fall2 EQU D'45' ; second fall time (45*2 seconds) jumper OUT

; Labels for memory locations
temp EQU 0x07 ; example variable definition
duty_cycle EQU 0x08 ; Pulse width modulation
modeswitch_255 EQU 0x09 ; counter to keep track of mode switching
timer0 EQU 0x0a ; keep track of timer changes
rise EQU 0x0b
fall EQU 0x0c
table_pntr EQU 0x0d
flags EQU 0x0e
pntr_cntr EQU 0x0f

; *****
;
ORG 0x3FF ; processor reset vector
; Internal RC calibration value is placed at location 0x1FF by Microchip
; as a movlw kk, where the kk is a literal value.

ORG 0x000 ; coding begins here
movwf OSCCAL ; update register with factory cal value

; remaining code goes here

; *****INITIALIZE

```

FIG. 8(D)(i)


```

    MOVLW    0xc7        ; set up timers etc.
    OPTION

    MOVLW    0x3a        ; set up I/O
    TRIS     6

    CLRF     duty_cycle  ; set initial duty cycle to 0
    BCF      GPIO, heater; turn off heater
    BSF      GPIO, heater; turn off heater drive transistor

    MOVLW    rise1        ; Initialize rise and fall times to
    BTSFC    GPIO,5        ; setting setting, predetermined constants
    MOVLW    rise2
    MOVWF    rise
    MOVWF    pntr_cntr    ; initialize with rise time

    MOVLW    fall1
    BTFSC    GPIO,5
    MOVLW    fall2
    MOVWF    fall

    CLRF     flags
    CLRF     table_pntr

,*****MAIN LOOP
main:
    BSF      GPIO,TP      ; Toggle test point
    BCF      GPIO,TP

    BCF      flags,1      ; clear pntr_cntr flag

    BTFSS    flags,0      ; test mode switch flag
    GOTO     main1        ; jump if not set

    DECFSZ   pntr_cntr,1  ; if not 0, skip
    GOTO     main2
    BSF      flags,1      ; set pntr_cntr flag
    INCF     table_pntr   ; advance through table

main2:
    MOVLW    0xff        ; load 'up' direction
    MOVWF    duty_cycle  ; set for up direction
    BTFSC    table_pntr,5 ; if in 'up' direction, skip
    CLRF     duty_cycle
    GOTO     main5

```

FIG. 8(D)(ii)(a)

```

main1:
    MOVF    tabl_pntr,0    ; load table pointer in working register
    ANDLW   0x3f           ; strip off higher order bits
    CALL    table          ; fetch duty cycle from lookup table
    MOVWF   duty_cycle     ; load in duty cycle
main5:
    MOVF    duty_cycle,0   ; read in duty cycle
    BTFSS   STATUS,Z       ; if nonzero goto main3
    GOTO    main3
;    BCF    GPIO,0         ; if zero, turn OFF output
    BSF     GPIO,heater     ; if zero, turn OFF, heater drive transistor
    GOTO    main4
main3:
;    BSF     GPIO,0         ; turn ON output
    BCF     GPIO,heater     ; turn ON heater drive transistor
main4:
    BTFSS   flags,1        ; if flag is set, reset pntr_cntr
    GOTO    main6
    MOVF    rise,0         ; reset pntr_cntr
    BTFSC   tabl_pntr,5    ; reset pntr_cntr
    MOVF    fall,0
    MOVWF   pntr_cntr
main6:
    CALL    pulse          ; pulse width modulation subroutine
    CALL    mode           ; update modeswitching, set mode bit
    GOTO    main           ; go back to main routine

```

FIG. 8(D)(ii)(b)

,*****SUBROUTINES

```

mode:
    BCF      flags,0          ; include mode switching
    MOVLW    threshold        ; clear mode switching flag
    SUBWF    modeswitch_255,0 ; put threshold value in accumulator
    BTFSC    STATUS,C         ; compare
    BSF      flags,0          ; if modeswitch_255>threshold
    RETLW    0                ; set flag0
                                ; set flag

; Subroutine to generate pulse width modulation, monitor mode switching
; Prescaler set to 256 Therefore each pass is 256 usec, 256 passes produces
; 65 ms basic period for mode switching.

pulse:
    CLRF     modeswitch_255   ; Initialize mode switching register
pulse1:
    INCF     TMR0,0           ; wait until TMR0 increments past 0xFF
    BTFSC    STATUS,Z
    GOTO     pulse1
pulse1a:
    MOVF     TMR0,0           ; load timer into W
    MOVWF    timer0           ; put in timer0 monitor

    MOVF     timer0,0         ; move timer0 monitor into W
    SUBWF    duty_cycle,0     ; compare duty cycle with timer0
    BTFSS    STATUS,C         ; if borrow occurs, then
    BCF      GPIO, heater     ; clear output
    BSF      GPIO, heater     ; turn OFF heater transistor

    INCFSZ   timer0,0         ; if timer - 255, exit from loop
    GOTO     pulse2
    RETLW    0

```

FIG. 8(D)(iii)(a)

```

pulse2:
    BTFSC    GPIO,modeswitch    ;If GP3 is high, then
    INCF     modeswitch_255,1    ; increment modeswitch
pulse2A:
    MOVF     timer0,0
    XORWF    TMR0,0
    BTFSC    STATUS,Z
    GOTO     pulse2a
    GOTO     pulse1a

,*****TABLES
,
    radix    dec
table:
    addwf PCL
    dt 0,24,46,66,84,100,115,128,140,151,161,170,178,186,192,198
    dt 203,2008,214,217,200,224,237,339,332,234,236,238,23,241,242,255
    dt 255,231,209,189,171,155,140,127,115,103,94,86,77,69,63,57,51,47
    dt 42, 38, 35, 31, 28, 26, 23, 21, 19, 17, 16, 16, 14, 13, 0

```

FIG. 8(D)(iii)(b)